

colorcue index

FROM VOLUME 1, NUMBER 1, OCTOBER 1978 TO VOLUME 2, NUMBER 6, AUGUST 1979

ADVANCED APPLICATION

Changing the Directory Name	v.2,#5,p.3
How to Use the Scrolling Patch	v.1,#1,p.2
Input Flag Values and the INPUT Table	v.1,#3,p.2
Keyboard Lockout Feature	v.2,#2,p.3
Linked Lists, Part 1	v.2,#3,p.5
Linked Lists, Part 2	v.2,#4,p.5
The MENU Program	v.2,#1,p.6
Photographing the Compucolor Screen	v.2,#6,p.2
Random Files, Part 1	v.2,#6,p.9
The Real Time Clock	v.1,#2,p.2

ARTICLES

"Alien" Special Effects Produced on an Intecolor Computer	v.2,#6,p.2
Arts & Crafts Dept.--Dust Cover	v.2,#4,p.2
Assembler Error Codes	v.2,#4,p.2
Call for Articles	v.2,#2,p.3
Colorcue Readership Survey	v.2,#6
Composite Color Codes	v.2,#3,p.10
Directory Assistance; What to do After You Hit DIR	v.2,#5,p.11
Disk DUP	v.2,#1,p.4
Edit Keys	v.2,#5,p.10
A Hazard to the Compucolor's Health	v.2,#5,p.10
Manual Index	v.2,#3,p.10
The RS-232C Interface; Plugging into Peripherals	v.1,#2,p.6
Random Files; Lee's Method	v.2,#2,p.4
Reader's Request; Program Appending	v.2,#3,p.2
Reading the Keyboard	v.1,#2,p.7
Subscription Renewal	v.2,#5,p.16

CORRECTIONS AND COMMENTS

Append	v.2,#5,p.6
Biorhythms Bug	v.2,#4,p.9
DUP Program	v.2,#3,p.5
Hangman Modification	v.2,#2,p.6
Local User Groups	v.2,#2,p.6
	v.2,#3,p.5
The NULL Key	v.2,#4,p.10
Personal Data Base	v.2,#5,p.6
Pin Cushion Kit	v.2,#2,p.8
Real Time Clock	v.1,#3,p.6
Rectangles	v.2,#3,p.5
Sample Routines/Functions	v.1,#3,p.6
Scrolling	v.1,#3,p.6
	v.2,#3,p.5
Upgrading from 8K to 16K	v.2,#4,p.9

THE DRAWING BOARD

BASIC Utilities Sof-Disk	v.2,#6,p.4
FREDI, BASIC Editor	v.2,#5,p.8
Lower Case Letters	v.2,#5,p.8

Colors	v.2,#3,p.3
Dotted Lines	v.2,#1,p.2
Factoring Numbers By Computer	v.2,#5,p.5
Generating Keywords	v.2,#4,p.4
Random Rectangles	v.1,#1,p.4
The Stroop Phenomenon	v.2,#2,p.2

LETTERS TO THE EDITOR

	v.2,#1,p.7
	v.2,#2,p.5
	v.2,#5,p.13

SOFTWARE EXPLAINED

The Deluxe Keyboard	v.1,#3,p.5
Hangman Modifications	v.2,#1,p.3
Othello	v.1,#2,p.4
The Personal Data Base	v.2,#4,p.7
Playing Cards	v.2,#4,p.8
Star Trek Strategy	v.1,#1,p.6

USER'S SOFTWARE FILE

Acceptance Policies	v.1,#2,p.5
Software Exchange	v.1,#1,p.8
Software Files	v.2,#5,p.9
User Software File	v.2,#6,p.5
Maintenance Manual	v.2,#3,p.10
New Products; Keyboard and Pin Cushion	v.2,#1,p.6
New Sof-Disk Albums: Statistics, War Games, Sharks/Kalah/Towers, Educational, 3-D Tic-Tac-Toe/Swarms/Galactic Merchant	v.2,#2,p.7
Personal Finance, v.I	v.2,#5,p.8
Printer and Modem	v.2,#5,p.8
Soundware	v.2,#5,p.7
Statistics, v.I, II, and III	v.2,#5,p.8

EDITOR'S LETTER

Compucolor Announces Major Price Cut	v.2,#1,p.1
Consumer Electronics Show	v.2,#5,p.1
National Computer Conference	v.2,#4,p.1
	v.2,#5,p.1
	v.2,#6,p.1
New Editor	
New Library Disks-Blackjack,	
Personal Finance	v.1,#1,p.1
New Sof-Disks-Bonds, Equity,	
and Income Tax '78	v.1,#3,p.1
Publishing Articles	v.2,#2,p.1
Submitting Articles	v.2,#5,p.2
Subscription Renewal	v.2,#3,p.1
West Coast Computer Faire	v.2,#4,p.1
	v.2,#5,p.1

KEEPING IT SIMPLE

Arrays	v.2,#6,p.6
Circular Plots	v.1,#2,p.3
Character String Manipulations	v.1,#3,p.4

COLORCUE INDEX

FROM VOLUME 3, NUMBER 1, DECEMBER/JANUARY 1980

TO VOLUME 3, NUMBER 5, MAY 1980

(LAST INDEX APPEARED IN VOLUME 3, NUMBER 1, DECEMBER/JANUARY 1980)

REM

A Visit With Huntsville's Compunauts	v.3,#5,p.6
Adventure With Assembler: Interfacing	
The Compucolor With The Teletype	v.3,#1,p.7
Come On A Photo Tour Of The Plant	v.3,#3,p.8
Compucolor II: The Next Best Thing	
To Being There	v.3,#1,p.4
Data Directory	v.3,#2,p.4
Generating A Break	v.3,#3,p.12
High Resolution Graphics: 3D Blocks	v.3,#2,p.6
Interfacing The Heath H-14 Line Printer	
To The Compucolor II	v.3,#3,p.13
Interview With Peter Curnin: Part One	v.3,#3,p.3
Interview With Peter Curnin: Part Two	v.3,#4,p.3
Keyboard Reading In BASIC	v.3,#4,p.11
Pascal's Triangle	v.3,#2,p.7
Printing Neat Tables	v.3,#4,p.8
Screen Saver	v.3,#5,p.3
Space-Saving Arrays	v.3,#4,p.7
Turkey And Hunter Enhancement	v.3,#2,p.9

SOFTWARE EXPLAINED

Random Vectors	v.3,#2,p.13
Reentering Plot Submodes	v.3,#2,p.11

USER GROUP HOTLINE

Compucolor Users Groups	v.3,#1,p.9
Education Users Group Off	
To A Fine Start	v.3,#1,p.9
HCC Dutch Intecolor And Compucolor	
User's Group	v.3,#4,p.12
More Groups!	v.3,#3,p.15
User Group For Radio Hams	v.3,#1,p.9
	v.3,#5,p.8

PRODUCT SHOWCASE

The Compucolor Monitor	v.3,#5,p.18
Compuworld Announces Accounts	
Receivable & Mailing Label Packages	v.3,#5,p.19
Four Exciting New Games To Tickle	
Your Fantasy	v.3,#2,p.14
Go To The SOURCE	v.3,#1,p.14
Light Pen Available for All You	
Graphics Fans!	v.3,#3,p.14
Micro Data Base Systems Releases	
Software For The Compucolor	v.3,#5,p.20
MICRONET: Big System Performance	
For Your Personal Computer	v.3,#1,p.15
Personal Income Tax 1979 Is Here!	v.3,#2,p.14

The Price Of RS-232 Cable Drops!
Screen Editor

v.3,#3,p.15
v.3,#1,p.13

USER SOFTWARE FILE

Status Report

v.3,#3,p.16

KEEPING IT SIMPLE

ASCII Codes

v.3,#4,p.14

Binary To ASCII/ASCII To Binary

v.3,#3,p.16

Color Chart

v.3,#2,p.18

Compucolor Screen Colours Codes

v.3,#2,p.16

Compucolor II BASIC Tokens

v.3,#4,p.17

Dissecting A Directory

v.3,#5,p.9

How To POKE Without Getting

Jabbed

v.3,#1,p.16

New Book For Compucolor Users A

Welcome Addition!

v.3,#4,p.13

Numeric Base Conversion Program

v.3,#5,p.11

Talking To Other Computers

v.3,#1,p.18

Token Listing Program

v.3,#4,p.15

ADVANCED APPLICATIONS

Compucolor System Memory Map

v.3,#1,p.21

DRAW

v.3,#2,p.19

Executing FCS Commands In Assembly

v.3,#5,p.13

General Print Program

v.3,#3,p.18

IBM Bit-Banging Driver

v.3,#5,p.15

Making Programs Compatible with

v6.78 and v8.79 Versions

v.3,#1,p.22

Utility Routines

v.3,#4,p.18

NUTS & BOLTS

Announcing A New Hardware And Interface

Section

v.3,#4,p.21

Custom Character Sets

v.3,#4,p.21

Power Line Noise

v.3,#5,p.16

INPUT

v.3,#1,p.26

v.3,#2,p.23

v.3,#3,p.24

v.3,#4,p.23

v.3,#5,p.20

ATTN/BREAK

v.3,#1,p.27

v.3,#1,p.25

v.3,#3,p.26

v.3,#4,p.26

v.3,#5,p.22

EDITOR'S LETTER

v.3,#1,p.3

v.3,#2,p.3

v.3,#3,p.3

v.3,#4,p.3

v.3,#5,p.3